This Fundamentals of Engineering Leadership and Graphics course is designed to equip you with fundamental skills that will help you thrive during your pursuit of a BS in Engineering Leadership. Therefore, one major focus of the course is on helping you develop your identity as a leader and as an engineer. Another focus of the course is on building community and understand the culture, expectations, and structure of the E-Lead Program. Further, this course introduces you to the way we teach in the E-Lead program using techniques such as the flipped classroom method and project-based learning. The final focus of this course is on helping you develop engineering graphics skills. This includes building skills in sketching of 2D and 3D drawings, creating assemblies, and creating animations using contemporary computer aided design software.

Welcome to the E-Lead family!

**KEY COURSE GOALS**
- Design & Creativity
- Content Learning (Graphics)
- Communication
- Teaming & Collaboration
- Community
- Identity

**MEETING TIME AND LOCATION**
Tuesdays and Thursdays from 1:30-2:50pm  
E-Lead Studios, C-201

**INSTRUCTORS**

**Dr. Meagan Kendall**  
mvaughan@utep.edu  
EEL Department, E230.A  
*Office Hours: 11:30-1:30 Th  
Or by Appointment*

**Dr. Peter Golding**  
pgolding@utep.edu  
EEL Department, E230.F  
*Office Hours: By Appointment*
**STUDENT INSTRUCTORS**

MAXIMO GAMEZ (Team Manager)
msgamez@miners.utep.edu
Office hours: 12:00-1:30 T and Th
Or by appointment

MAGDALENA GUILLEN (Leadership)
miguillen@miners.utep.edu
Office hours: 1:30-2:30 M and W
Or by appointment

VIDAL GUZMAN (Graphics)
vguzman4@miners.utep.edu
Office hours: 11:00-12:00/3:00-4:00 W
Or by appointment

NAIN ORTIZ
nortiz9@miners.utep.edu
Office hours: 1:30 -2:30 M and W
Or by appointment

**COURSE WEBSITE**

Blackboard

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**REQUIRED TEXT/MATERIALS**

**Leadership: Theory and Practice, 8th Edition**
Peter G. Northouse

**Autodesk Inventor Software**

!!!! 2020 EDITION !!!!!!!

3 Ring Binder
Agenda Notebook/ Daily Planner
Binder Dividers
$20 prototyping budget per project

**Emotional Intelligence**
Book by Daniel Goleman

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**Phase 1**

Creativity, Collaboration & Design
- Hands-on prototyping
- Teamwork
- Problem solving
- Product design
- Business plan basics
- Leadership skills

**Phase 2**

Identity
- Personal identity
- Engineering identity
- Getting to know E-Lead
- Communicating your identity through sketching and prototyping
- Communication
- Oral presentation skills

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**Course Website**
Blackboard
**Attendance Policy**

Attendance is required in every class period. In the event that you must miss class, you must contact the teaching team in advance to let them know that you will not be able to attend. If you fail to do so or are missing class for reason’s not approved by the University (i.e. religious holidays, illness, etc.), it will be counted as an absence. More than 3 absences will result in a 10% drop in your final grade. Every 3 late arrivals (i.e., more than 5 minutes late) are counted as 1 absence.

*See also separate Course Policies Document for policies on the use of electronics, late submissions, teamwork, etc.*

**Legalese**

*Academic Dishonesty:* Students are encouraged to collaborate throughout the semester but all graded materials must represent the student’s individual work. (When in doubt, ask!) Academic dishonesty is the attempt to present the work of somebody else as his or her own work or attempting to pass any assignment by improper means. It is a serious offense and will not be accepted. Any misconduct will be handled according to the current university policy and reported in accordance with university regulations. For more info visit the Dean of Students or http://studentaffairs.utep.edu.

**Special Accommodations**

If you would like to request special accommodation due to a disability, we can certainly work that out. Please contact The Center for Accommodations and Support Services via their website http://sa.utep.edu/cass/.

**Final Grade Breakdown**

- 4 Design Reviews: 20%
- Phase 1 Project and Activities: 15%
- Phase 2 Project and Activities: 15%
- Homework: 20%
- Notebook & E-Portfolio: 10%
- Participation (Attendance, in-class activities, etc.): 10%
- Quizzes: 10%