

## THEA 2304 Theatre Graphics & Technology Spring 2024

**Classroom:** D075

**Instructor:** Marissa A. Díaz, MFA

**Office:** Fox Fine Arts D172

**Office Phone:** 747.7851

**Office Hours:** By appointment only on: T-TH 9am-10am | Virtual meetings may also be scheduled

**Class Time:** M&W 10:30am-11:50am

**Email:** [mdiaz2@utep.edu](mailto:mdiaz2@utep.edu)

**Cell Phone:** 915.276.3124

**Credits:** 3

---

### Course Communication:

- **Email:** UTEP e-mail is the best way to contact me. I will make every attempt to respond in a timely manner to your e-mail within 24-48 hours of receiving. Please be sure to e-mail me from your UTEP student account and include the course number or title in the subject line, along with your first and last name.
- **Blackboard:**
  - **Announcements:** Please check Blackboard announcements frequently for updates, deadline changes, or other important messages.
  - **Negotiate Deadlines:** Please message me through Blackboard for negotiating assignment deadlines if your schedule is tough. Refer to Late Work Exceptions in the Course Policies.
- **Cell Phone:** You may text me M-F from 9am-5pm; however, you must include your name and which class you are in. Do not text me on the weekends.
- **Video Calls/Meetings:** Video calls or meetings may be set up as needed throughout the semester.

### Course Description:

An introduction to design where the student will learn the process and technology used to create drafting, plans, and other documents used in practical production applications, including CAD and other industry software.

### Learning Outcomes:

1. Students will understand how to read theatrical drawings.
2. Students will generate drawings for ground plans, sections, and elevations.
3. Students will demonstrate the ability to create 2D and 3D elements in Vectorworks and organize the drawing files.

The class will use a combination of video tutorials, in-person quizzes to demons, in-class discussions, projects, and in-class lab time/progress checks. The class will focus on:

- 2D drafting
- 3D modeling
- Basic texturing
- File organization
- Basic lighting/sound
- Printing and graphic layouts

### Assignment Overview:

- *Attendance* – 26 points
- *Quizzes* – 10 points
- *Mini Projects* – 25 points
- *Projects* – 100 points

### Required Text:

No textbook is required for this course. All material for this course will come directly from lectures and videos during class time.

## Technology Requirements:

- Microsoft Word/Google Docs (PDFs may be generated through Microsoft Word/Google Docs) will be needed for the class. If you do not have a word-processing software, you can download Word and other Microsoft Office programs (including Excel, PowerPoint, Outlook and more) for free via UTEP's Microsoft Office Portal link below:

[https://www.utep.edu/technologysupport/ServiceCatalog/SOFTWARE\\_PAGES/soft\\_microsoftoffice365.html](https://www.utep.edu/technologysupport/ServiceCatalog/SOFTWARE_PAGES/soft_microsoftoffice365.html)

- Adobe Reader – <http://get.adobe.com/reader/>
- Vectorworks 2023 (free) <http://student.myvectorworks.net/>
  - See the requirements for your personal computer to compatible with the program based on the specs here:
    - <https://forum.vectorworks.net/index.php?/articles.html/articles/sysreq2023/>

## Course Policies:

- It is the responsibility of the student to fulfill all the course requirements to the best of their abilities. If a student is unclear about anything on the syllabus, they should seek clarification from the instructor.
- Students must behave in accordance with all rules put forth by the Handbook of Operating Procedures of the University of Texas at El Paso.
- Students are responsible for withdrawing themselves from the course if they choose to. I will not drop you from the course once the Drop Deadline of March 28<sup>th</sup> has passed.
- **Instructor Expectations:**
  - All classmates, guests, and instructor are to be respected.
  - Be open minded and have a good attitude in class.
  - Pay attention to the instructor and class material – do not be disruptive with talking, texting, doing other assignments, surfing the internet etc.
  - Students are expected to maintain a classroom environment, which is conducive to learning. To assure all students have an opportunity to benefit from time spent in class, students are **prohibited from using cellphones** in class unless otherwise approved by the instructor. If I see you on your phone, I will give you 1 warning to put it away. After additional instances of phone usage, I will request you leave the class, and you will be counted as absent.
  - Students may take notes on iPads or tablets with a pen or stylus, and use of laptops is solely for class projects. If I see you working on assignments for other classes or on the internet for irrelevant things like social media, I will give you 1 warning to stop. After additional instances of personal internet usage, I will request you leave the class, and you will be counted as absent.
  - No earphones/headphones are allowed.
  - Have positive interactions in class discussions and activities.
  - Be thoughtful and appropriate with speech/writing in class and on assignments.
  - Attend class on time. Your learning and understanding of content and assignments will be impacted if you miss classes.
- **Attendance:**
  - Attendance is factored into the grade for this course. You will earn points for being present during class meeting times and will not earn anything on days you are absent.
  - Timeliness and presence are crucial in the performing arts; therefore, if you enter the classroom 15 minutes late or more, you will be counted as absent.
  - If you miss class, ask your peers for what content you may have missed.
  - Absences on days where class work is to be done or demonstrated in class will result in a zero.
  - Exceptions for making up work if absent will be allowed for those with CASS accommodations or events like injury/illness (must provide doctor's note) or international bridge closures.

- Absences that will be excused are those for students representing the university in officially recognized university activities. Students must provide the instructor with written notice from the sponsoring faculty or staff member prior to the event. A student may also be excused for observance of a religious holy day and for the time needed to travel for said holy day.
- **Submitting Assignments & Late Work Policy:**
  - **Submitting Assignments:**
    - Assignments are due on the stated dates in the syllabus.
    - You will earn credit for submitting assignments on time.
    - You will be notified of any due date changes through class and Blackboard.
    - If you submit an assignment on time and do not receive the grade you would have liked, you will have the chance to “ungrade” → adjust that assignment and resubmit for a better grade.
  - **Late Work:**
    - You will be allowed 1 extension for a project/assignment for the semester so use it wisely.
    - If you submit an item late and did not request for that extension to be used, you automatically forfeit that 1 extension.
    - Any items submitted late after the 1-time extension is used will not be graded and you will earn a 0 as a grade.
  - **Late Work Exceptions:**
    - Look at your schedule and assignment due dates. If you anticipate serious conflicts in the semester, you are allowed to negotiate late submittals with no penalty. This negotiation needs to be done at least 2 weeks before the due date. Message me ONLY through Blackboard to propose when you can submit the items by.
- **Student Responsibility:**
  - Respect all classmates, guests, and instructor.
  - You are responsible for ensuring all your equipment and software are working and updated.
  - Follow assignment directions carefully. If you are unsure about something, ask the instructor.
  - Check Blackboard daily for announcements and course messages.
  - Refer to the course calendar for all deadlines.
  - Refer to the Submitting Assignments and Late Work Policy and negotiate submittals in a timely manner if needed.
  - Provide a doctor’s note if you submit a late assignment due to being injured/sick.
  - Catch up on content from missed classes from your peers.
  - Proofread and spellcheck your writing assignments as I do deduct for poor writing.
  - If you need accommodations through the CASS office, it is on you to set up a meeting with me to discuss the accommodations so that you are supported in the best way possible.

### **Illnesses:**

Please stay home if you have symptoms of a communicable illness. If you are feeling unwell, please let me know as soon as possible, so that we can work on appropriate accommodations if possible.

### **Copyright Statement:**

<https://www.copyright.gov/title17/92chap5.html>

Some of the materials in this course are copyrighted. Copying of textbooks is not “fair use” under the Copyright Act. Your cooperation is expected.

**Scholastic Integrity:**

Academic dishonesty is prohibited and is considered a violation of the [Handbook of Operating Procedures: Student Affairs](https://www.utep.edu/hoop/section-2/student-conduct-and-discipline.html). It includes, but is not limited to, cheating, plagiarism, and collusion. Cheating may involve copying from or providing information to another student, possessing unauthorized materials during a test, or falsifying research data on laboratory reports. Plagiarism occurs when someone intentionally or knowingly represents the words or ideas of another as ones' own. Collusion involves collaborating with another person to commit any academically dishonest act. Any act of academic dishonesty attempted by a UTEP student is unacceptable and will not be tolerated. All suspected violations of academic integrity at The University of Texas at El Paso must be reported to the Office of Student Conduct and Conflict Resolution (OSCCR) for possible disciplinary action. To learn more, please visit <https://www.utep.edu/hoop/section-2/student-conduct-and-discipline.html>

*I expect all your work to be original, as I do read all of your work.*

**Sharing of Material on Social Media:**

All the materials—written, audio and visual—shared within this course remain within this course. You can share on your social media your own materials if the only person that appears or the only author is you. If you want to share content that includes or is co-authored with other classmates, you need to write them AND the instructor to discuss the authorization.

**Netiquette:**

As we know, sometimes communication online can be challenging. It's possible to miscommunicate what we mean or to misunderstand what our classmates mean given the lack of body language and immediate feedback. Therefore, please keep these netiquette (network etiquette) guidelines in mind. Failure to observe them may result in disciplinary action.

- Always consider audience. This is a college-level course; therefore, all communication should reflect polite consideration of others' ideas.
- Respect and courtesy must be always provided to classmates and to the instructor. No harassment or inappropriate postings will be tolerated.
- When reacting to someone else's message, address the ideas, not the person. Post only what anyone would comfortably state in face-to-face situation.
- Blackboard is not a public internet venue; all postings to it should be considered private and confidential. Whatever is posted online in these online spaces is intended for classmates and professor only. Please do not copy documents and paste them to a publicly accessible website, blog, or other space.

**Additional Online/Email Guidelines:**

- Include a brief subject line that includes your name/course title.
- Be respectful and brief. Use clear and concise language.
- Have appropriate spelling and grammar.
- Avoid using caps lock as it can be interpreted as yelling.
- Limit the use of emoticons.
- Be aware of "Reply" vs. "Reply All" in an email to more than 1 person – ask yourself if your response applies to everyone.
- Be aware of the "CC" field. If you want to keep people in the loop, you can use "cc".
- If you receive an email with people copied, it is a good rule to keep those names copied as they were on there for a reason.

**Helpful Resources:****Technical Support**

If you do not know how to use Blackboard or have technical issues with Library access – visit the Technology Support Center located in the Library at Room 300. You can contact the Help Desk via email, [helpdesk@utep.edu](mailto:helpdesk@utep.edu), by phone 747-4357. Hours are as follows: M-T 7a-9p, Fri 7a-6p, Sat 10a-2p and Sun 12-5pm.

**Center for Accommodations and Support Services**

The University is committed to providing reasonable accommodations and auxiliary services to students, staff, faculty, job applicants, applicants for admissions, and other beneficiaries of University programs, services and activities with documented disabilities in order to provide them with equal opportunities to participate in programs, services, and activities in compliance with sections 503 and 504 of the Rehabilitation Act of 1973, as amended, and the Americans with Disabilities Act (ADA) of 1990 and the Americans with Disabilities Act Amendments Act (ADAAA) of 2008. Students who become pregnant or have parenting responsibilities may also request reasonable accommodations. Reasonable accommodations will be made unless it is determined that doing so would cause undue hardship on the University. The UTEP Center for Accommodations and Support Services (CASS) will process requests for accommodations based on a disability, pregnancy, or parenting. Contact the Center for Accommodations and Support Services at 915-747-5148, email them at [cass@utep.edu](mailto:cass@utep.edu), or apply for accommodations online via the CASS portal.

**UTEP Writing Center**

To get help with writing please check out the writing center and schedule an appointment for a consultation. <https://www.utep.edu/uwc/>

**Student Health Center**

UTEP Student Health Center is here to meet the health care needs of all students so they can focus on their studies. As a student you have paid a medical service fee that allows you to be seen at the clinic as often as needed. Office visits are low cost as well as medications, supplies and any needed lab tests 747-5624.

**University Counseling Center**

The UTEP University Counseling Center located at 202 Union West can assist you to decide on a career or work through personal concerns. They provide confidential counseling services, assist with stress management, and offer an after-hours crisis support line 747-5302.

**All Additional Services**

<http://catalog.utep.edu/student-services/>

**Subject Matter:**

The performing arts have a power to stir strong emotions, or possibly touch on subjects you might not feel comfortable watching or reading. If you have concerns about any of plays or discussing specific subjects, please reach out to me as soon as possible to discuss possible accommodations. As I will respect your individual rights to choose what plays you work on, I expect all our discussions—including any that may occur outside of class—to be conducted in a respectful and professional matter.

**Disclaimer:**

Information contained in this syllabus, other than the grade and absence policy, is subject to change with advance notice as deemed appropriate by the instructor to enhance learning opportunities. All changes will be clearly communicated.

The course schedule may also be subject to change depending on pace of topics/lectures. All changes will be clearly communicated.

---

**Projects:**

- Students are responsible for submitting assignments on time, even if they may be absent on the due date.
  - Projects are due at 11:59pm on the due date on Blackboard, unless otherwise noted by the professor.
  - Detailed project and assignment instructions will also be available on Blackboard as they are assigned.
  - This class will require you to practice/draft outside of class time.
  - There are simple/low stakes assignments due before the more complex projects as a means of practice.
  - You will have an extremely hard time catching up if you fall behind as each project builds off the one before it.
  - Please give yourself plenty of time to do the project and ask questions ahead of time. If you ask questions the night before the project due date or the date the projects are due, you may not see the reply until after the deadline.
  - If work appears it was done as a group or with a partner, you will all receive a zero and be turned over for your student conduct.
  - Should you fall significantly behind, please remember that I will not drop you from the course after the drop deadline on March 28<sup>th</sup>.
- 

**Extra Credit Options:**

**As you will receive credit when assignments are submitted on time AND have the option to “ungrade,” the extra credit opportunities are limited.**

**1. Extra Drafting of Objects**

Students may draft/model additional mini projects as additional extra credit. There can be a maximum of (5) objects modeled and textured which may include but are not limited to a flower with a significant structure, an intricate bird house, and an elaborate coffee machine. Mini projects must include an inspirational or research image and have documented approval from the instructor. Each mini project will be worth 5 points each for a maximum of 25 points from 5 different object efforts.

**\*\*\*The final day to present these mini projects is May 3rd, the last day of class.\*\*\***

---

**Grading Breakdown:**

**Attendance\*** 26 pts

\*We will meet formally in class 26 times throughout the semester.  
You will earn 1 point for each class attended.

**Syllabus Quiz** 5pts

**Drafting Review Quiz** 5pts

**Mini Project 1** – 2D Simple Ground Plan, Elevation, & Section 5pts

**Mini Project 2** – Build Mini Project#1 in 3D 5pts

**Mini Project 3** – Hybrid Symbols, Classes 5pts

**Mini Project 4** – Workgroup Reference File & Layers/Classes & Saved Views 5pts

**Mini Project 5** – Rendered View with Basic Lighting 5pts

**Project #1**–2D Set 10pts

**Project #2**–Build 2D Set in 3D 10pts

**Project #3**–Build Set as Hybrid Symbols & Class 10pts

**Project #4**–Workgroup Referencing, Layers/Classes, 10pts

Assign Elements on Appropriate Layers/Classes & Saved Views

**Project #5**–Fly Rail, Sheet Layers & Viewports 10pts

**Project #6**–Section Live & 2D Section, Section Viewport on Sheet Layer 10pts

**Project #7**–Smart Title Block 10pts

**Project #8**–Completed PDF Package & VWX File 10pts

**Project #9**–Light Plot & Paperwork 10pts

**Project #10**–Department Show Review Paper/Video 10pts

**TOTAL POINTS:** 161 pts

**Extra Credit:**

**Project On-Time Credit** 15pts

You will earn an extra point when you submit a project (even minis) on time. If you submit all 15 projects on time, you will earn 15 extra points.

**Mini Drafting Projects** 25 pts

**Final Letter Grade Breakdown:**

**A** 161-144.9

**B** 144.8-128.8

**C** 128.7-112.7

**D** 127.6-96.6

**F** 96.5-0

## THEA 2304 Theatre Graphics & Technology Spring 2024 Schedule

Date	Synopsis	Project Assignment	Projects/Quiz Due
<b>Week 1</b>			
W-01/17	Course Introduction   Syllabus Reconnaissance  Discuss the Importance of Theatre Graphics and Understanding How to Read Them  Introduction to Theatre Graphics   Lineweights and Groundplan Symbols	<b>Assign Syllabus Quiz &amp; Project #10 Departmental Show Review Paper/Video</b>	
<b>Week 2</b>			
M-1/22	Intro to Theatre Graphics - Review Basic Drafting Symbols Lineweights/Groundplan Symbols   Elevations/Orthographic Views  Discuss/Review Drawings for Practice		
W-01/24	<b>NO CLASS TODAY-ATTEND THE 10:30AM TOWN HALL IN THE WISE FOR ATTENDANCE CREDIT</b>		<b>Syllabus Quiz due Friday by 11:59pm on Blackboard</b>
F-01/26	<b>Syllabus Quiz due by 11:59pm on Blackboard</b>		
<b>Week 3</b>			
M-01/29	Review Groundplan/Elevations/Orthographic Views  Introduce Sections  Discuss/Review Sections for Practice	<b>Assign Quiz for Drawing Review</b>	
W-01/31	Review All Groundplan/Elevation/Orthographic Views/Sections  Introduce title blocks/borders		<b>Drawing Review Quiz Due Friday by 11:59pm on Blackboard</b>
F-2/2	<b>Drawing Review Quiz Due by 11:59pm on Blackboard</b>		
<b>Week 4</b>			
M-02/05	Vectorworks Screen Navigation   Introduction to 2D Tools - Lines, Polylines, Polygons, Native Shapes, Selection, Pan, Zoom, Axes   Import PDF & Scale Practice in Class	<b>Assign Mini Project #1-2D Simple Ground Plan, Elevation, Section</b>  <b>Assign Project #1-2D Set</b>	
W-02/07	Editing 2D Objects - Split, Trim, Offset, Clip, Composing Shapes, Adding & Clipping Surfaces   Practice in Class		<b>Mini Project #1 Due Friday by 11:59pm on Blackboard.</b>
F-2/9	<b>Mini Project #1 2D Simple Ground Plan, Elevation, Section Due on Blackboard by 11:59pm.</b>		
<b>Week 5</b>			
M-02/12	Continuation of 2D Tools - Freehand, Eyedropper, Mirror, Chamfer, Fillet, Tape Measurer, Dimensions, Duplicate Array   Practice in Class  Work on Project #1		
W-02/14	Class time to work on Project #1-Simple 2D Groundplan, Elevation, and Section		<b>Project #1 Due on Blackboard by 11:59pm.</b>
F-2/16	<b>Project #1 2D Set Due on Blackboard by 11:59pm.</b>		

## THEA 2304 Theatre Graphics & Technology Spring 2024 Schedule

Date	Synopsis	Project Assignment	Projects/Quiz Due
<b>Week 6</b>			
M-02/19	Introduction to Simple 3D Drawing - Screen Plane vs. Layer Plane  Creating & Editing Extrudes	Assign Mini Project #2-Build Mini Project #1 in 3D  Assign Project #2-Build 2D Set in 3D	
W-02/21	Review Extrudes & Planes   3D Drawing – Extrude Along Path, Creating & Editing Solids   Pre-done Shapes, Fillet, Chamfer   Fills in Render Modes		<b>Mini Project #2 Due Friday on Blackboard by 11:59pm.</b>
F-02/23	<b>Mini Project #2 Build Mini Project #1 in 3D Due on Blackboard by 11:59pm.</b>		
<b>Week 7</b>			
M-02/26	Review and Practice 3D Drawing – Creating & Editing Solids   Pre-done Shapes, Fillet, Chamfer   Fills in Render Modes  Intro to Hybrid Symbols/Classes	Assign Mini Project #3-Hybrid Symbols & Classes  Assign Project #3-Set in Hybrid Symbols & Classed	
W-02/28	3D Drafting - Walls, Windows, Doors, Furniture   Scale Objects Organization - Design Layers, Classes, Saved Views, Sheet Layers, Viewports, Section Viewports		<b>Project #2 &amp; Mini Project #3 Due Friday on Blackboard by 11:59pm</b>
F-03/01	<b>Project #2 Build 2D Set in 3D Due on Blackboard by 11:59pm Mini Project #3 Hybrid Symbols &amp; Classes Due on Blackboard by 11:59pm</b>		
<b>Week 8</b>			
M-03/04	Review and Practice 3D Drafting - Walls, Windows, Doors, Furniture   Scale Objects Organization - Design Layers, Classes, Saved Views, Sheet Layers, Viewports, Introduce Workgroup Referencing	Assign Mini Project #4-WRF & Layers/Classes & Saved Views  Assign Project #4 Workgroup Referencing, Set Layers & Classes, Assign Elements on Appropriate Layers/Classes & Saved Views	
W-03/06	Review Hybrid Symbols and File Organization Workgroup Referencing		<b>Project #3 &amp; Mini Project #4 Due Friday on Blackboard by 11:59pm</b>
F-3/08	<b>Project #3 Set in Hybrid Symbols &amp; Classed Due on Blackboard by 11:59pm Mini Project #4 WRF &amp; Layers/Classes &amp; Saved Views Due on Blackboard by 11:59pm</b>		

## THEA 2304 Theatre Graphics & Technology Spring 2024 Schedule

Date	Synopsis	Project Assignment	Projects/Quiz Due
M-03/11	Spring Break		
W-03/13	Spring Break		
<b>Week 9</b>			
M-03/18	Fly Rail/Softgoods/Lighting Positions When Referencing  Review Groups/Symbols  Review Sheet Layers/VP	Assign Project #5 Fly Rail, Softgoods, Sheet Layers, & Viewports	
W-03/20	No Class-USITT		
F-03/22	<b>Project #4 Workgroup Referencing, Set Layers &amp; Classes, Assign Elements on Appropriate Layers/Classes &amp; Saved Views Due on Blackboard by 11:59pm</b>		
<b>Week 10</b>			
M-03/25	Review Fly Rail/Softgoods  Sections, Section (Live) vs. 2D Section	Assign Project #6 Section Live & 2D Section, Section Viewport on Sheet Layer	
W-03/27	Review Sections, Section (Live) vs. 2D Section		<b>Project #5&amp;6 Due Friday on Blackboard by 11:59pm</b>
F-03/23	<b>Project #5 Fly Rail, Softgoods, Sheet Layers, &amp; Viewports &amp; Project #6 Section Live &amp; 2D Section, Section Viewport on Sheet Layer Due on Blackboard by 11:59pm</b>		
<b>Week 11</b>			
M-04/01	Review Title Block Contents Smart Title Block  Renderworks - Editing, Creating, Mapping Textures, Image Props, Bitmaps	Assign Project #7 Smart Title Block	
W-04/03	Review and Practice Smart Title Block  Renderworks - Editing, Creating, Mapping Textures, Image Props, Bitmaps		<b>Project #7 Due Friday on Blackboard by 11:59pm</b>
F-04/05	<b>Project #7 Smart Title Block Due on Blackboard by 11:59pm</b>		
<b>Week 12</b>			
M-04/08	Renderworks - Rendering Models and Views with Cameras   Renderworks Lighting	Assign Mini Project #5-Rendered View with Basic Lighting	
W-04/10	Review and Practice Renderworks - Rendering Models and Views with Cameras   Renderworks Lighting		<b>Mini Project #5 Due Friday on Blackboard by 11:59pm</b>
F-04/12	<b>Mini Project #5 Rendered View with Basic Lighting Due on Blackboard by 11:59pm</b>		

## THEA 2304 Theatre Graphics & Technology Spring 2024 Schedule

Date	Synopsis	Project Assignment	Projects/Quiz Due
<b>Week 13</b>			
M-04/15	Review Design Layers vs. Sheet Layers vs. Classes Demonstrate Printing to PDF, Publishing Review/Practice Printing	Assign Project #8- Completed PDF Package & VWX File	
W-04/17	Class Time for Ungrading		
<b>Week 14</b>			
M-04/22	Intro to Lighting Plot, Lighting Positions, Fixtures, Label Legends, Numbering Ch/Unit #s	Assign Project #9- Light Plot & Paperwork	
W-04/24	Light Plot Continued-Instrument Summary Tool, Focus Points, Drafting in 3D, Lightwright		
F-04/26	<b>Project #8-Completed PDF Package &amp; VWX File Due on Blackboard by 11:59pm</b>		
<b>Week 15</b>			
M-04/29	Quick Tools - Creating a Stage, The Hatch Editor, Linetypes, Speaker Tool		
W-05/01	Quick Tools - Projection & LED Tools   Seating Layout   3D Text Along Path   Curtain, Soft Goods and Truss Tool   Human Figure Tool		<b>Project #10- Departmental Show Review Paper/Video Due Friday on Blackboard by 11:59pm</b>  <b>Last chance for Any Ungrading Assignments Due Friday at 11:59pm!</b>
F-05/03	<b>Project #10-Departmental Show Review Paper/Video Due on Blackboard by 11:59pm</b>  <b>Any Ungrading of Assignments/Projects from throughout the semester Due on Blackboard by 11:59pm</b>		
<b>Finals Week</b>			
Th-05-09	<b>Project #9-Light Plot &amp; Paperwork Due on Blackboard by 11:59pm</b>		