THEA 3341: Principles of Costuming  
Spring 2016  
Fox Fine Arts Center room 271D  
TR 9:00-10:20

Contact Information  
Instructor: Crystal G. Herman  
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Office: FOXD 271  
Office Phone: (915) 747-7853  
Office Hours: TR 10:30 am – 11:30 am and by appointment  

Email is the best way to get a hold of me. I check my email very frequently and will get back to you as soon as I can. During the week I will respond to all questions within 24 hours. However, if you email me on the weekend or over a school holiday don’t be surprised if I don’t get back to you until Monday morning. I am in my office most afternoons from 1:00pm to 4:30pm in addition to my office hours.

Course Description  
Principles of Costuming is a lab based course that teaches the basics of theatrical costuming. Students learn introductory costume construction and costume design techniques through a series of hands on projects.

Course Objectives  
- Acquire a basic understanding of the costume design process.  
- Learn how to express character through costume.  
- Acquire basic hand and machine sewing skills.  
- Acquire a basic knowledge of garment construction from a commercial pattern.  
- Acquire basic understanding of fabric manipulation and costume craft techniques.  
- Understand the amount of labor and skill that is required to create costumes.

Required Text and Materials  
- Course Packet (available on Blackboard)  
- Students will need watercolor paints, paint brushes, pencils, graphite transfer paper, 3 pieces of drawing paper (no smaller than 9”x12”), and 3 pieces of white vellum finish Bristol board or watercolor paper (no smaller than 11”x14”).  
- Sewing kit (approximately $12) the kit should include scissors, straight pins, needles, seam gauge, seam rippers, chalk transfer paper, and a tracing wheel.  
- Pattern, material, and notions for Commercial Pattern Project (approximately $30)  
- Fabric and trim for Craft Project (approximately $15)

Grading and Assignments  
2 Samplers (50pts each) 100pts  
3 Quizzes (50pts each) 150pts  
Fabric Identification 50pts  
Commercial Pattern Worksheet 50pts  
Commercial Pattern Project 150pts  
Script Summary for “Miss Julie” 25pts  
Design Worksheet & Research for “Miss Julie” 25pts  
“Miss Julie” Renderings 100pts  
Craft Project 50pts  
Dye Project 50pts  
Costume Run Crew or Play Reviews 150pts  
Final Exam 100pts  
Total 1,000pts

Extra Credit  
Get 10 points extra credit by showing me the original copy of your syllabus on the last day of class.
Attendance and Participation

Attendance in this course mandatory. This is a hands-on lab based class in which you are not only graded for the final product but also your process. I cannot teach students hands on techniques if they do not show up to class. If you are regularly tardy to class you will miss important explanations of projects. I will not repeat explanations for students who do not show up on time.

Run Crew or Play Reviews

All students are required to either run wardrobe crew for one of this season's shows or attend each production and write a paper on each of them. You will be required to sign up for either run crew or the play reviews by the end of the second week of class. There are a limited number crew slots for each show, so sign up early!

Costume Run Crew

Wardrobe crew consists of attending crew watch, all dress rehearsals, and all performances of a given show. A crew member's duties include washing and ironing laundry for the show, checking costume items in and out for every show, helping the actors get dressed & apply their make-up, and running quick changes. Attached to the syllabus is a calendar which includes the dates for each show. The call times are variable and are subject to change by the stage manager of that production. The average call time for evening performances and most rehearsals is 6pm to 11pm. For matinee performances the average call time is 9am to 1 pm (for all matinee performances students will receive a letter excusing them from their classes). Consistent attendance is mandatory for crew assignments. Absences will not be tolerated for running crew no partial credit will be given. Running a show is a commitment to the actors, crew, designers, audience and the rest of the theatre department will be depending on you!!!

Play Reviews

While run crew is preferred it is understood that work/class schedules may interfere with a student's availability to attend rehearsals and performances. In this case you are provided with an alternative option. Students may choose to watch 1 performance of each show. You will then be asked to write a 3-5 page paper on the costume elements of each show answering the following questions:

1. Do the costumes define the time period and/or location of the production? If so how and do you think this helped the audience understand the play?
2. What colors/color range was used for the costumes in the play? How did these compare to the colors used in the set and lights?
3. Were different colors used for different characters or groups of characters? How did this effect your perception of those characters?
4. Where there any special effects or quick changes in the costumes, hair, and/or make-up? What were they and how do you think they might have been executed?

The paper is due at the class meeting after the show closes. You will also be required to save your ticket stub and staple it to the first page of your paper.

Final Exam

Final Exam will be cumulative and will cover all material presented throughout the semester. Students can prepare for the final exam by answering the review questions found at the end of each chapter in their course packet.
Policies

- It is the responsibility of the student to fulfill all the requirements to the best of her/his abilities. If a student is unclear about anything on the syllabus, s/he should seek clarification from the instructor.
- No late work is accepted. If you turn in an assignment late you will receive 0pts for that project. This means that if you get sick and you have a doctor’s note you still have to find a way to turn in your work.
- Students are expected to attend all class meetings. Absences and tardiness will affect your grade. Each absence beyond three reduces a student’s overall course grade by 5 points. If you are late twice for class it counts as an absence.
- Students are not allowed to talk on their cell phones, text message, use their computer, or do work for another course during class. Each infraction will count as one absence. If you need to take notes please use a piece of paper.
- If a student has an emergency situation where they need to answer their phone during class they are expected to notify the instructor before the start of class.
- If you are being disruptive or disrespectful during class you will be counted absent.
- On presentation days the classroom door will be closed when presentations are to begin. If you arrive late you will not be allowed to enter and interrupt another student's presentation. You will be counted absent from class. You will be allowed to turn in your project latter that day and will be docked 1 letter grade on that project for not participating in presentations.
- Make-up tests/presentations will only be given if the student has an acceptable reason for rescheduling and makes prior arrangements with the professor.
- If you arrive late for an exam or quiz you will not be allowed to begin that exam or quiz after the first person to finish leaves the room.
- Retain all class projects and assignments until grades are posted at the end of the semester.
- Students must behave in accordance with all rules put forth by the Handbook of Operating Procedures of the University of Texas at El Paso.
- Any student who, because of a disabling condition, requires special arrangements to meet course requirements should contact the instructor in person as soon as possible. If you have a disability and need classroom accommodations, please contact The Center for Accommodations and Support Services (CASS) at 747-5148, or by email to cass@utep.edu, or visit their office located in UTEP Union East, Room 106. For additional information, please visit the CASS website at www.sa.utep.edu/cass. Any request for special accommodations must be presented by the second week of class.

Academic Dishonesty Statement

Academic dishonesty is prohibited and is considered a violation, according to the UTEP Handbook of Operating Procedures. It includes, but is not limited to cheating, plagiarism, and collusion. Any act of academic dishonesty attempted by a UTEP student is unacceptable and will not be tolerated. Violations will be referred to the Dean of Students Office for possible disciplinary action. Students may be suspended or expelled from UTEP for such actions.

Collage Renderings and Fair Use

Collage is a controversial subject when it comes to copy rights and fair use. Here are my guidelines for the parameters of this class:

What I will accept as a collage:
1. Modern clothing intended for purchase.
2. Research images used for inspiration.
3. Renderings which include collaged accessories.
4. Renderings which use collaged patterns or fabrics.
5. Renderings in which one research image was used in the main portion of the work but was changed in at least 3 major ways.

What I will NOT accept as a collage:
1. A rendering in which only one research image was used in the main portion of the work unchanged or with minimal changes.
2. A rendering in which one research image has been used in the main portion of the work in its entirety.
3. A rendering in which a research image used in the main portion of the work has been changed in color only.
<table>
<thead>
<tr>
<th>Week #</th>
<th>Date</th>
<th>What we are doing in class</th>
<th>What is due</th>
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<tbody>
<tr>
<td>Week #1</td>
<td>1/19</td>
<td>Intro/ Syllabus Quiz Costume Shop Tour</td>
<td>Syllabus Quiz</td>
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<td></td>
<td>1/21</td>
<td>Threading a needle, tying a knot, and intro to hand stitching</td>
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<td>Week #2</td>
<td>1/26</td>
<td>Whip stitch, Tunnel stitch (uneven slip stitch), back stitch, catch stitch</td>
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<td>1/28</td>
<td>Button, Female closures, Male closures</td>
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<td>Week #3</td>
<td>2/2</td>
<td>Hand Sewing Quiz, Intro to sewing machines, 5/8 seam,</td>
<td>Hand Sewing Sampler, Hand Sewing Quiz</td>
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<td>2/4</td>
<td>Pinking, zigzag, and cross seam</td>
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<td>Week #4</td>
<td>2/9</td>
<td>Serger</td>
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<td></td>
<td>2/11</td>
<td>Rolled hem, ruffle / Class time to finish sampler</td>
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<td>Week #5</td>
<td>2/16</td>
<td>Machine Sewing Quiz, Measurements</td>
<td>Machine Sewing Sampler, Machine Sewing Quiz</td>
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<td>2/18</td>
<td>Fabric, wave, and grain, How to purchase your materials Assign Commercial Pattern Project</td>
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<td>Week #6</td>
<td>2/23</td>
<td>Fabric and pattern preparation Working with a commercial pattern Sewing Basics</td>
<td>Fabric Identification Worksheet Bring pattern and fabric with you to class</td>
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<td>2/25</td>
<td>Cut out commercial pattern projects</td>
<td>Commercial Pattern Worksheet</td>
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<td>Week #7</td>
<td>3/1</td>
<td>Start sewing commercial pattern projects</td>
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<td>3/3</td>
<td>Work day for commercial pattern projects</td>
<td>Spring Break</td>
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<td>Week #8</td>
<td>3/15</td>
<td>Work day for commercial pattern projects</td>
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<td>3/17</td>
<td>Work day for commercial pattern projects</td>
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<td>Week #9</td>
<td>3/22</td>
<td>Work day for commercial pattern projects</td>
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<td>3/24</td>
<td>Present Commercial Pattern Projects Rendering/Primary vs. Secondary research</td>
<td>Commercial Pattern Project</td>
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<td>Week #10</td>
<td>3/29</td>
<td>“Miss Julie” Script analysis</td>
<td>“Miss Julie” Script Summary Worksheet</td>
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<td>3/31</td>
<td>Figure Drawing, Discuss Research</td>
<td>“Miss Julie” Design Worksheet &amp; Research</td>
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<td>Week #11</td>
<td>4/5</td>
<td>Swatching, Discuss Sketches</td>
<td>“Miss Julie” Sketches</td>
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<td>4/7</td>
<td>Painting Lecture</td>
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<td>Week #12</td>
<td>4/12</td>
<td>Attaching research and swatches/Work on “Miss Julie” renderings</td>
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<td>4/14</td>
<td>Present “Miss Julie” Renderings</td>
<td>“Miss Julie” Renderings</td>
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<td>Week #13</td>
<td>4/19</td>
<td>Craft Project lecture “Much Ado About Nothing”</td>
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<td>4/21</td>
<td>Sculpt and drape masks</td>
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<td>Week #14</td>
<td>4/26</td>
<td>Prime and decorate masks</td>
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<td>4/28</td>
<td>Present Craft Project/ Dye lecture, Prep Dye Projects</td>
<td>Craft Project</td>
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<td>Week #15</td>
<td>5/3</td>
<td>Tie-dye</td>
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<td>5/5</td>
<td>Rinse/Wash/Dry Dye Projects Final Review</td>
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<td>Final Exam</td>
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<td>Final Exam: Tuesday, May10th 10:00am–12:45pm/ Dye project due*</td>
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