

THEA 3344 - 001

Costume Design

This syllabus is flexible and subject to change during the semester based on the needs of the class, due to the fluid situation of state and government regulations, and for pedagogical reasons due to potential health impacts.

Spring 2023
Tue/Thur 10:30-11:50am
FOX D271 – Costume Studio

Brian Hollander – Instructor
bwhollander@utep.edu
Office Hours:
By Appointment or as Requested
Preferred Day/Times - M/W 10am-2pm
(Can be in person, use e-mail, phone, or
Video-Chat, etc.)
Office #: FOX D271A
(Within the Costume Studio)

Course Description: This is a class about communication, creating costumes to communicate a story, and bringing a part of a show from imagination to reality. It is also building visual and oral communication skills to help you, the designer and artist, communicate and *collaborate* with others. Through lectures, writing papers, drawing, creating collages, exploring designer paperwork, class discussions, practicing critiquing skills, developing personal artistic approaches, and through presentations you will be developing and practicing costume design skills needed as a theatre designer.

Course Objectives:

- 1. Deeper Understanding** – Students will explore cultural, protective, and personal choices that humans have made as expressed through costume/fashion.
- 2. Cultivating Creativity** – Projects in this class are designed to stimulate creativity and imagination. The expression of one's imagination is crucial to all aspects of theatre, personal life, and professionally.
- 3. Creative Decision Making** - Allow for choices and ideas to be accepted and defended through critical thinking and open critique. Each student will approach the design process differently, it is important to have a unique voice as a collaborative artist.

Course Goals: University Undergraduate Learning Outcomes:

1. Intellectual Breath and Life-long learning- Fundamental Knowledge

Students will be able to implement the steps to design costumes through a variety of exercises including play analysis, drawing exercises, and study of the industry as a whole.

2. Inquiry and Critical Thinking- Application

Students will be able to analyze and choose aspects of the script as it defines the characters. They will apply that to the practical and aesthetic needs of the story through creating a wardrobe plot and a costume sketch.

3. Communication- Integration

Essential and effective communication skills, as required of the Costume Designer, are developed through the creation of visual tools like collage and sketching techniques. Students also learn to describe and discuss ideas

to Directors and other Designers with written testimony and analysis. Good communication is vital to your success. If you need to contact me, please use my UNLV email, or Canvas can be used but e-mail will attain a quicker response.

4. Global/Multicultural Knowledge and Awareness- Human Dimension

Students will be able to see through the eyes of the audience member of many cultures, as different communication and visual clues are used to tell a story in different cultures.

5. Citizenship and Ethics- Caring

Students will identify with the history for theatrical expression and costume design as an art form, and appreciate the universal need and appeal for the performing arts and storytelling as manifested in costume design and production. Students will gain an appreciation for the collaborative expression of theatrical production through costume design and production.

The Classroom is a Safe Zone:

The classroom setting is a safe zone. The arts are highly subjective and theatrical aspects and scripts discussed are often platforms for diverse thinking through a variety of cultural viewpoints. *Everyone must respect the viewpoint of any other class participant, regardless of their ethnicity, sexual orientation, or gender identification.* Please make sure the instructor understands your pronoun (he, she, they, etc.) of choice and what name should be used.

Classroom/Blackboard/Technology Guidelines:

- **Respect** your fellow classmates. Everyone has different backgrounds and cultural viewpoints. There is zero tolerance for disrespecting your peers or the instructor. Please respect the instructor and your fellow classmates by not packing up early. It is very disrespectful and disruptive so please wait until you are released.
- **Scripts** and the interpretation of scripts are largely based on personal and cultural context. This class is a safe zone. Everything discussed and opinions expressed are legitimate and thoughtful personal expression of history, ethnic, racial, gender, sexual orientation, and cultural viewpoints. Respect your colleagues.
- **Technology** is welcome and will be used often. Use of electronic devices such as cellular phones, or recording devices, or potentially disruptive devices or activities, are only permitted with the prior explicit consent of the instructor. The instructor may rescind permission at any time during the class. You are an adult and you are responsible for your choices with technology during class, so please respect other and silence your cell phones.
- **Academic Conduct:** Students have a responsibility to conduct themselves in class and in the libraries in ways that do not interfere with the rights of other students to learn or of instructors to teach. If a student does not comply with established requirements or obstructs the functioning of the class, the instructor may initiate an administrative drop of the student from the course.
- **Quality participation:** This is always required. Engaging in class discussions will contribute to the overall learning environment. Quality questions lead to quality answers.
- You are **expected to read**, have assignments **completed**, and come prepared to discuss them **before** the start of class.
- Any typed assignments must be typed in the **MLA** style using good grammar and syntax. All written assignments, works cited and support materials turned in will be graded. (How do we acknowledge Play Titles? **Italicize or put in quotes!!!!**) Please utilize Purdue MLA formatting. For any questions or clarifications please use this link:
https://owl.purdue.edu/owl/research_and_citation/mla_style/mla_formatting_and_style_guide/mla_form

[ating_and_style_guide.html](#) For citations in your “Works Cited” page you may use this online generator: <http://www.citationmachine.net>

- **REMINDER-** Proper MLA formatting and citations are REQUIRED. Failure to do so will result in either a lowered grade or overall failure on the assignment. Submitted assignments will be turned in during class or on Blackboard, see assignment for specifications.

Required Course Books:

Costume Design by Barbara & Cletus Anderson

- Available on Amazon <https://a.co/9AruADJ>, \$4-\$25.
*Additional material will be accessible on Blackboard.

Costume Designer's Handbook by Barbara & Cletus Anderson

- Available on Amazon <https://a.co/16yPTK4>, \$4-\$38.
*Additional material will be accessible on Blackboard.

Required Supplies:

(This will be discussed on the First day of class & Picture Sample is found on Blackboard)

Script Assigned – *The Sound of Music* (Links provided on Blackboard)

Computer & printer access, PowerPoint or similar app/program (Free access through UTEP & computer labs)

(Printing and submitting assignments in COLOR is a must)

Folder, binder, container, bag, etc. to help keep your handouts, sketches, and other class materials organized

Regular lead pencil - HB - 2B. No mechanical pencils!

Eraser of your choice (I prefer the white Clic variety or vinyl style)

Pencil sharpener (I prefer the little metal ones)

Tortillions & Blending Stumps

Ruler of your choice (I prefer the red Westcott Graph Ruler & the blue Design Ruler)

9x12 Bristol vellum finish paper (not plate finish) 20-25 sheets ~— about 12\$ (before coupons)

Colored pencils – 12 minimum – 24+ preferred

OPTIONAL: Metal Erasing shield, Color Wheel

Helpful books:

Fashion: The Definitive History, Smithsonian Publication

The Costumer's Handbook – How to make all kinds of Costumes by Rosemary Ingham, Elizabeth Covey

The Costume Designer's Handbook – Rosemary Ingham, Liz Covey

Grading:

This is an art course filled with exercises, projects, and practice. You are ***not*** graded on artistic ability. Your grasp and perceived demonstrated growth in the understanding of the basic drawing techniques and facilitation process of those techniques determines the grade you earn. This includes basic and industry specific verbal and visual communication skills. Some of you may have a grasp on some of these practices and some will not. Everyone is on a different level, support and encourage each other.

A grade of “C”, represents completion of all aspects of an assignment. A grade of “B”, represents an above average completion of the assignment, that shows a more enhanced level of understanding and evidenced effort. A grade of “A”, represents a completion of an assignment that clearly goes beyond the expectations of the scope of the assignment.

Note about accumulative grading in a skills class: You may actually earn a higher grade than the letter grades for each assignment based on your growth and participation in the class.

In-Class Work Days: Being prepared to discuss, participate, and work on rendering exercises and assignments is crucial. This is a skill building class and these days are very important to your growth and demonstrating growth. Have all materials available and ready to go on those days is crucial. Points will be deducted for not having supplies, or pre-prepared materials. These are required days to attend.

Course Requirements: (Details are on Blackboard)

<u>Assignment</u>	<u>Points</u>
Fabric Identification	20
Action Chart	20
Period Style Collage	20
Designer Worksheets	20
Inspiration Image	20
Nature Exercise	20
Midterm	50
Fabric Exercise	20
Pencil Roughs	40
Color Roughs	40
“Designer” Paper & Presentation	40
Costume Facilitation Process	40
Complete Costume Renderings	120
Final Test	60
UTEP Production Attendance/Paper	30
Attendance & Participation	40
Total	600

Grading Scale:

A	550-600
B	480-549
C	420-479
D	360-419
F	0-359

(All Assignments are described and defined on Blackboard)

Fabric Identification Packet Exercise: Look over the handout on fabric weaves and the identification charts, burn tests, and identify the five swatches in the envelope. Use the handout to record your answers.

Action Chart: Using the chart on Blackboard as a guide, create an action chart for the chosen play. A blank template is on Blackboard as well.

Period Style Collage: This collage will include images collected from print material and from internet sources to show the silhouette style of the time period and fashion of the selected play.

Designer Worksheets: These sheets represent the chosen garments from the design and the facilitation process for the designer. They breakdown the costume into pieces and designates the accusation of each and the budget associated with them.

Inspirational Image(s): Find an image(s) that encompasses all of what you feel about the story of the script. It should include shapes, colors, and objects that you see relevant and interesting to help tell the story.

Nature Exercise: Using materials found in nature, you will design, render, and create a backstory for a character.

Midterm Exam: It includes all assignments, materials, lectures, and discussions in class up to this date. This test will include vocabulary/terminology identification and short essay questions. You may use your notes, handouts or assigned reading materials. Please cite your sources. Spelling, syntax, and grammar will be graded.

Fabric Exercise: Using material given to you in class, you will design, render, and create a backstory for a character.

Pencil Roughs: Create costume roughs of 3 costumes from characters of the given play. You may illustrate single or multiple costumes, as several characters wear more than one costume. These are sketches that show line and have some indication of color via swatches. Historic research will also be included.

Color Roughs: Continuing with the Pencil Roughs, the next state of the rendering process is the Color Roughs. You will create colored costume roughs of the costumes from the chosen characters in the Pencil Rough assignment. These sketches will be in color pencil. Historic research will also be included.

Costume “Designer” Research Paper & Presentation: Each student will turn in a research paper on an assigned Costume Designer and give a 7-10-minute presentation. The research paper must follow MLA formatting, include a work cited page for sources, and include images. Presentation must include a handout for all members in class.

Costume Facilitation Process: Choosing 1 of your selected characters, you will create a 3D representation of your 2D design. Outside class period time will be needed to complete this assignment. Costume Shop hours are M-F 12:30pm-5pm.

Complete/Finished Costume Renderings: Creating a total of five complete costume renderings, you will complete the 4 from the previous assignments and create 1 new one. This assignment will include the 4 Completed Renderings, 1 new additional Completed Rendering, 1 new Pencil Rough, & 1 new Color Rough. Total = 7 Renderings

Final Exam: This test will include all assignments, materials, lectures, and discussions. This test will include vocabulary & term identification as well as short essay questions. You may use your notes, handouts or assigned reading materials to complete. Please cite your sources. Spelling, syntax, and grammar will be graded.

Extra Credit: Create two additional color roughs from the listed play. (10 points per additional sketch)

Attending Productions:

Attend 1 - Spring 23 UTEP production. Both the UTEP Theatre & Dance Department and UTEP Dinner Theatre have productions this semester.

You will need to attend a live play/musical to complete your Critical Reviews. It is essential for you to attend a live performance to be able to connect what you observe and what is discussed in class.

To earn the assigned points, you must do the following

- Buy a ticket
- Attend the production
- Sign in after the production (Physically and/or via a QR code)
- Write a 2–3-page paper. Requirements will be on Blackboard. See show schedule & ticket information.

Department of Theatre and Dance

Heroes & Saints

February 24, 25, March 3 & 4 @7:30 PM

February 26 & March 5 @2:30 PM

Dance Festival: Our Secrets As We Shed Them: Experiencing the Bosque Reimagined

The Rubin Center for the Visual Arts and The June Sadowski Kruszewski Studio Theatre

April 20, 21, 22 @ 6:30 PM and 8:30 PM

April 23 @ 2:30 PM and 4:30 PM

When Water Falls: Wise Family Theatre

April 28 & 29 @ 7:30 PM

April 30 @ 2:30 PM

The Prom

February 3, 4, 5, 9, 10, 11, 12, 15, 16, 17, 18, 19

The Full Monty

April 21, 22, 23, 26, 27, 28, 29, 30,

May 3

Attendance: Attendance in this course is critical to your success. Roll is taken at the beginning of each class. Absence through illness or unforeseen issues should have a doctor's note or other written authority and it is your responsibility to notify your Professor. Tardiness is also unacceptable. Accidents, traffic and unexpected events can happen; therefore, any personal factors for lateness or absence can always be discussed in complete confidence with the Professor of this course.

In-Class Discussions: There will be group discussions in class. The purpose of the discussions is to critique and review drawings, renderings, and design elements from a design technology perspective by incorporating the things we have learned in class. We will also be discussing information relevant to the current handouts being covered. If you are absent on the day of a discussion, it is your responsibility to gain the notes from class.

Unexcused Absence: If you are absent, it is your responsibility to attain the material that you missed. The defined number of unexcused absences without penalty is ***Two***. Anything beyond that is detrimental toward your learning. Three times late to class will become an unexcused absent mark on the attendance role. If you have more than six unexcused absences you will need to schedule an appointment with the instructor to decide your course outcome.

Excused Absence and/or Course Drop Policy: Students who represent UTEP in any official extracurricular activity shall be excused, provided that they inform the instructor of these activities and are required to provide official written and signed notification to the instructor no less than one week prior to the missed class(es).

According to UTEP Curriculum and Classroom Policies, "When, in the judgment of the instructor, a student has been absent to such a degree as to impair his or her status relative to credit for the course, the instructor may

drop the student from the class with a grade of “W” before the course drop deadline and with a grade of “F” after the course drop deadline.” See academic regulations in the UTEP Undergraduate Catalog for a list of excuse absences. Therefore, if I find that, due to non-performance in the course, you are at risk of failing, the instructor will drop you from the course. I will provide 24 hours advance notice via email.

– OR –

The instructor can choose to not drop you from the course. However, if you feel that you are unable to complete the course successfully, please let the instructor know and then contact the Registrar’s Office to initiate the drop process. If you do not, you are at risk of receiving an “F” for the course.

Assignment Due Dates: Assignments are due on the listed date in the below calendar. Any assignment turned in late will receive an automatic 25% off per day late. If an assignment is over 4 days late it will automatically be marked as a zero. Projects and Presentations are due on the date as scheduled, there will be no makeups for these as they are group and class oriented. If you have not completed an assignment, it is better to bring in something incomplete or what you have to get guidance and the chance to at least earn partial points.

Alternative Means of Submitting Work in Case of Technical Issues: I strongly suggest that you submit your work with plenty of time to spare in the event that you have a technical issue with the course website, network, and/or your computer. I also suggest you save all your work (answers to discussion points, quizzes, exams, and essays) in a separate Word document as a back-up. This way, you will have evidence that you completed the work and will not lose credit. If you are experiencing difficulties submitting your work through the course website, please contact the UTEP Help Desk. You can email me your back-up document as a last resort (Before the Due Date & Time). Any work received after is still considered late.

University Policies:

The Classroom is a Safe Zone: The arts are highly subjective, and scripts discussed are often platforms for diverse thinking through a variety of cultural viewpoints. Everyone must respect the viewpoint of any other class participant, regardless of their ethnicity, sexual orientation, or gender identification. No one should judge someone else for having a differing opinion or cultural context. Please make sure the instructor understands your pronoun (he she, they) of choice and what name should be used.

Please think about and choose wise words with no disrespect intended. Bullying will not be allowed and the instructor has the right to ask any student to leave as necessary. If recording in any capacity is needed all parties involved must be notified. Please see instructor for details.

Public Health Directives: Face coverings are optional for all faculty and students in the classroom, always subject to change. Students must follow all active UTEP public health directives while enrolled in this class, www.utep.edu/coronavirus. Students who do not comply with these directives may be asked to leave the classroom. Refusal to follow the guidelines may result in further disciplinary action according to the [UTEP Code of Student Conduct](https://www.utep.edu/student-affairs/osccr/student-conduct/), <https://www.utep.edu/student-affairs/osccr/student-conduct/> - including being administratively withdrawn from the course.

Scholastic Integrity: Academic dishonesty is prohibited and is considered a violation of the UTEP Handbook of Operating Procedures. It includes, but is not limited to, cheating, plagiarism, and collusion. Cheating may involve copying from or providing information to another student, possessing unauthorized materials during a test, or falsifying research data on laboratory reports. Plagiarism occurs when someone intentionally or knowingly represents the words or ideas of another as one's own. Collusion involves collaborating with another person to commit any academically dishonest act. Any act of academic dishonesty attempted by a UTEP student is unacceptable and will not be tolerated. All suspected violations of academic integrity at The University of Texas at El Paso must be reported to the Office of Student Conduct and Conflict Resolution (OSCCR) for possible disciplinary action. To learn more, please visit HOOP: Student Conduct and Discipline.

Academic Misconduct: Academic integrity is a legitimate concern for every member of the University community. We all share in upholding the fundamental values of honesty, trust, respect, fairness, responsibility, and professionalism. By choosing to join the UTEP community, students accept the expectations of the Student Academic Misconduct Policy, and are encouraged to always take the ethical path whenever faced with choices. Students enrolling at UTEP assume the obligation to conduct themselves in a manner compatible with UTEP's educational mission. An example of academic misconduct is plagiarism. Plagiarism is using the words or ideas of another person, from the Internet or any other source without proper citation of the source(s). See the [Student Code of Conduct](https://www.utep.edu/student-affairs/osccr/student-conduct), <https://www.utep.edu/student-affairs/osccr/student-conduct>.

Classroom Conduct: Students have a responsibility to conduct themselves in class and in the libraries in ways that do not interfere with the rights of other students to learn, or of instructors to teach. Use of electronic devices such as pagers, cellular phones, or recording devices, or potentially disruptive devices or activities are only permitted with the prior explicit consent of the instructor. The instructor may rescind permission at any time during the class. If a student does not comply with established requirements or obstructs the functioning of the class, the instructor may initiate an administrative withdrawal of the student from the course.

Copyright: The University requires all members of the University Community to familiarize themselves with, and to follow copyright and fair use requirements. You are individually and solely responsible for violations of copyright and fair use laws. The University will neither protect nor defend you, nor assume any responsibility for employee or student violations of fair use laws. Violations of copyright laws could subject you to federal and state civil penalties and criminal liability, as well as disciplinary action under University policies. Additional [copyright policy information](https://libguides.utep.edu/copyright) is available at <https://libguides.utep.edu/copyright>

Accommodation Policy: The University is committed to providing reasonable accommodations and auxiliary services to students, staff, faculty, job applicants, applicants for admissions, and other beneficiaries of University programs, services and activities with documented disabilities in order to provide them with equal opportunities to participate in programs, services, and activities in compliance with sections 503 and 504 of the Rehabilitation Act of 1973, as amended, and the Americans with Disabilities Act (ADA) of 1990 and the Americans with Disabilities Act Amendments Act (ADAAA) of 2008. Reasonable accommodations will be made unless it is determined that doing so would cause undue hardship on the University. Students requesting an accommodation based on a disability must register with the UTEP Center for Accommodations and Support Services (CASS). Contact the Center for Accommodations and Support Services at 915-747- 5148, or email them at cass@utep.edu, or apply for accommodations online via the CASS portal.

Classroom Recording: The use of recordings will enable you to have access to class lectures, group discussions, and so on in the event you miss a synchronous or in-person class meeting due to illness or other extenuating circumstance. Our use of such technology is governed by the Federal Educational Rights and Privacy Act (FERPA) and UTEP's acceptable-use policy. A recording of class sessions will be kept and stored by UTEP, in accordance with FERPA and UTEP policies. Your instructor will not share the recordings of your class activities outside of course participants which include your fellow students, teaching assistants, or graduate assistants, and any guest faculty or community-based learning partners with whom we may engage during a class session. You may not share recordings outside of this course. Doing so may result in disciplinary action.

Library Resources: Librarians are available to consult with students on research needs, including developing research topics, finding information, and evaluating sources. To make an appointment with a subject expert for this class, please visit the UTEP Library for further information, <https://libguides.utep.edu/c.php?g=429580&p=2930392>. You can also ask the library staff questions in person or via email at - jurbina4@utep.edu.

Missed Classwork: Any missed class time and assignments, students who represent UTEP in any official extracurricular activity will also have the opportunity to make up assignments, provided that the student provides official written notification to the instructor no less than one week prior to the missed class(es).

For purposes of definition, extracurricular activities may include, but are not limited to: academic recruitment activities, competitive intercollegiate athletics, fine arts activities, liberal arts competitions, science and engineering competitions, and any other event or activity sanctioned by a College/School Dean, and/or by the Executive Vice President and Provost.

Incomplete Grade Policy: Incomplete grades may be requested only in exceptional circumstances after you have completed at least half of the course requirements. Talk to the instructor immediately if you believe an incomplete is warranted. If granted, we will establish a contract of work to be completed with deadlines.

UTEP Webmail: Webmail is UTEP's official email system for students and by University policy, instructors and staff should only send emails to students' Webmail accounts. Webmail is one of the primary ways in which students receive official University communications, information about deadlines, major Campus events, and announcements. All UTEP students receive a Webmail account after they have been admitted to the University. Emailing/Messaging within Blackboard is also acceptable.

Tutoring and Coaching: The Center for Student Success (CSS) provides tutoring, academic success coaching, and other academic assistance for all UTEP undergraduate students. For information regarding tutoring subjects, tutoring times, and other CSS programs and services, please visit the CSS Website. <https://www.utep.edu/education/css/>, or call (915) 747-5571.

University Writing Center: Writing assistance is available to UTEP students at the University Writing Center. <https://www.utep.edu/uwc/>. Students may make appointments online or by calling the Center, telephone 915-747-5112.

Course Resources: Where you can go for assistance UTEP provides a variety of student services and support:

Technology Resources

- Help Desk: Students experiencing technological challenges (email, Blackboard, software, etc.) can submit a ticket to the UTEP Helpdesk for assistance. Contact the Helpdesk via phone, email, chat, website, or in person if on campus.

Academic Resources

- UTEP Library: Access a wide range of resources including online, full-text access to thousands of journals and eBooks plus reference service and librarian assistance for enrolled students.
- University Writing Center (UWC): Submit papers here for assistance with writing style and formatting, ask a tutor for help and explore other writing resources.
- Math Tutoring Center (MaRCS): Ask a tutor for help and explore other available math resources.
- History Tutoring Center (HTC): Receive assistance with writing history papers, get help from a tutor and explore other history resources.
- RefWorks: A bibliographic citation tool; check out the RefWorks tutorial and Fact Sheet and Quick-Start Guide.

Individual Resources

- Military Student Success Center: Assists personnel in any branch of service to reach their educational goals.
- Center for Accommodations and Support Services: Assists students with ADA-related accommodations for coursework, housing, and internships.
- Counseling and Psychological Services: Provides a variety of counseling services including individual, couples, and group sessions as well as career and disability assessments.

~ Course Calendar is Below ~

Spring 2023 Calendar ~ THEA 3344

Date	Topics Covered & Readings Due	Assignments/Notes
1/17	Introduction/Syllabus Book & Supply Discussion	Expectations & Acquire Supplies
1/19		
1/24	Read: Cletus 1-76	
1/26	Read: Rosemary 211-240 Read: Handout	Fabric Identification Packets Assigned
1/31	Read: Cletus 77-104, Appx. A Read: Rosemary 5-31, 49-68	
2/2	Read: Cletus 105-152 Read: Rosemary 69-77 Basic Drawing	Sketchbooks/Pencils (Bring all supplies from this date on) The Sound of Music (SOM) Assigned
2/7	Basic Drawing	Fabric Identification Due
2/9	Read: Rosemary 32-48 Discussion: The Sound of Music	Watch & Read Script of SOM Due Bring Script to Class Action Chart Assigned
2/14	Read: Cletus 153-186 Read: Rosemary 78-87	Period Style Collage Assigned
2/16		Designer Worksheets Assigned
2/21		Action Chart Due
2/23	Display & Discuss – Period Style	Inspirational Image Assigned Period Style Collage Due
2/28-3/2	KCACTF – No CLASS	~NO CLASS~
3/7	Nature Exercise Share Inspirational Image	Designer Worksheets Due Inspirational Image Due
3/9	Midterm	
3/13-3/17	Spring Break	~NO CLASSES~
3/21	Read: Cletus 187-210 Read: Rosemary 88-123 Display & Discuss – Nature Exercise	Nature Exercise Due Sketchbooks/Pencils/Colored Pencils
3/23	Fabric Exercise Working Classroom Day: Drawing / Swatching	Pencil Roughs Assigned Designer Research & Presentation Assigned Sketchbooks/Pencils/Colored Pencils
3/28	Working Classroom Day: Drawing / Swatching	Sketchbooks/Pencils/Colored Pencils
3/30	Display & Discuss – Fabric Exercise Working Classroom Day – Roughs/Presentations	Color Roughs Assigned Fabric Exercise Due
4/4	Display & Discuss – Pencil Roughs	Pencil Roughs Due
4/6	Working Classroom Day – Color Roughs/Presentations	
4/11	Display & Discuss – Color Roughs	Color Roughs Due
4/13	Presentations – “Designer” Research Projects	“Designer” Research Paper Due
4/18	Read: Cletus 211-308 Read: Rosemary 124-187	Costume Facilitation Process Assignment Assigned
4/20	Working Classroom Day	Bring Bristol Paper, Paints, Brushes, etc. Bring ALL Project Material
4/25	Working Classroom Day	Bring ALL Project Material
4/27	Costume Facilitation Process Display & Presentation Working Classroom Day	Costume Facilitation Process Assignment Due Bring ALL Project Material
5/2	Working Classroom Day	Bring ALL Project Material

5/4	Display & Discuss – Final Renderings	Final Renderings Due Final Designer Worksheets Due UTEP Performance Review Due
5/11	Final	