

Basic Design II – Fall 2019

Course Information

Basic Design II
ARTF 1303
CRN– 13213
Fox Fine Arts room 256
Tuesdays and Thursdays – 9:00am-11:50am

Instructor Contact Information

Name – Alejandra Carrillo-Estrada
Office hours –Tuesdays and Thursdays 3:30pm-4:30pm (or by appointment)
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Course Description

This course expands upon the visual elements and principles of design studied in Basic Design I as they apply to creating three-dimensional designs. The intent of Design II is to explore the thought processes and sensibilities to working three-dimensionally through a series of assigned problems during the semester. A technical working vocabulary including line, plane, form, space, volume and mass will be developed during the semester. Other concepts such as symmetrical and asymmetrical balance, color, texture, proportion and scale, will also be discussed and applied. A basic understanding of solid forms versus hollow constructions as well as cross section of forms and structures will be addressed through various processes such as modeling, carving and the building of structures. Other discussion will include but not limited to viewing form and structures in the round, problem solving, and working safely with various materials and tools. Students are encouraged to explore their individual self-expression to its fullest *within the context of each assignment* and *to develop competency in the execution of basic constructional and conceptual elements*. Students will have the opportunity to explore various materials such as wire, mat board, cardboard, wood, clay, and/or plaster. The use of other materials and approaches will be encouraged. All required techniques used in assigned creative and technical problems will be demonstrated and discussed in class.

Course Prerequisite Information

The only prerequisite required for Basic Design II is Basic Design I. It is suggested that art majors take ARTF 1304 Basic Drawing II concurrently with Basic Design II.

Course Goals and Objectives

- Further development and understanding of good composition principles in a three -dimensional format.
- Further development and understanding of the basic terminology of art and three- dimensional design.
- Further development and understanding of technical skills needed to render well composed three-dimensional designs.
- Further development of critical thinking skills and problem solving as they apply to working aesthetically in a three-dimensional format
- Further development of good craftsmanship and working habits needed to achieve these goals and objectives
- Further development and understanding of safety practices of material manipulation and tool usage

Course Outcomes

Students who complete the course will be able to:

- Effectively incorporate the concepts learned in Design I to create stronger, more creative and effective three-dimensional artwork.
- Create properly composed, well-balanced three-dimensional designs using various materials.
- Define the various aspects of three-dimensional design from a practical, logical, and aesthetic point of view.
- Apply the vocabulary of basic three-dimensional terminology
- Recognize safe handling of various materials
- Safely operate various equipment and tools

Incompletes, Withdrawals, Pass/Fail

- Incompletes or "I" grades will be considered for students completing satisfactory or better work and having serious legitimate situations beyond their control requiring additional time to complete the course requirements. All "I" grades are at the discretion of the instructor and the approval of the Department chair.
- ***Students hold the full responsibility for withdrawing from this course if that procedure is elected.*** I will **NOT** withdraw a student even if the student never attends beyond the first day. Withdrawals must be completed on or before the final date to drop a course with a W. Students missing this deadline will be issued a grade for the performance in the course.
- This is a grade-based course and is not available for audit or pass/fail options.
- This course is not available for graduate credit.
- A grade of "C" or higher is required for Graphic Design majors

Plagiarism/Academic Dishonesty Statement

Cheating/Plagiarism: Cheating is unethical and not acceptable. Plagiarism is using information, images, designs, or original wording in a paper without giving credit to the source of that information or wording; it is also not acceptable. Do not submit work under your name that you did not do yourself. Designs must be original and must not be facsimiles from other existing designs found online or in print. You may not submit work for this class that you did for another class. If you are found to be cheating or plagiarizing, you will be subject to disciplinary action, per UTEP catalog policy. Refer to <http://www.utep.edu/dos/acadintg.htm> for further information.

Disabilities Statement

Disabilities: I will make any reasonable accommodations for students with limitations due to disabilities, including learning disabilities. Please see me personally before or after class in the first two weeks or make an appointment, to discuss any special needs you might have. If you have a documented disability and require specific accommodations, you will need to contact the **Center for Accommodations & Support Services, in the East Union Bldg., Room 106** within the first two weeks of classes. The CASS can also be reached in the following ways:

Web: <http://sa.utep.edu/cass/>

Phone: (915) 747-5148 voice or TTY

Fax: (915) 747-8712

E-Mail: cass@utep.edu

Assignments

Five projects and a research paper with presentation will be assigned in total for the semester. All major creative problems will allow students to explore three-dimensional concepts through line, planes, mass, solid and hollow forms, considering space, balance and kinetics. Students will be asked to consider color, value, and light; shape and size; texture; and the forms' association to its environment. An artist will be assigned for your research paper and presentation. Presentations will be presented in class in October. Failure to be present in class will result in a zero for that assignment. **This course will require significant additional work-time outside of class.** Students should anticipate spending 6 hours in class per week and an additional 6-10 hours outside of class per week to satisfactorily complete this class.

Critiques

Group critiques are scheduled at the completion of most or all assignments. Attendance with completed project and **participation is mandatory**. All assignments will be turned in at the completion of critique. Any work turned in after critique that was not discussed in critique is considered late and will result in a lowered grade, dropping a letter with each class day it is late. Students will be graded for critique participation for each project. These are easy points to acquire that can boost your grade.

Course Evaluation

All assignments will be graded upon the scheduled completion of the assignment and a grade will be given for each problem. All grades are of equal weight and will be averaged together for a final semester grade. All problems will be evaluated on the following but not limited criteria: creative original approach to solving the problem, clearly expressed final product, strong craftsmanship in constructing the art works, completion of project on scheduled due date, and participated substantially in class critiques. Simple completion of an assignment will earn a grade of C or lower. Higher grades will be awarded to finished art works that show evidence of working assigned problems past easy or immediate solutions. Strong conceptual exploration and notable technical effort will achieve maximum credit. Students will receive a letter grade for each assignment turned in and at the conclusion of the semester ***all*** grades will be averaged.

Letters of Recommendation

Students requesting a letter of recommendation must received an **A** for the course and must provide me with the specific program information at least **3 weeks** before the letter is due. **Students must also have a FERPA form filled out and signed prior to having the letter submitted.** Please understand that I still reserve the right to refuse providing you with a letter of recommendation.

Course Policies

Attendance Policy:

Attendance, punctuality, participation and appropriate class conduct are considered performance criteria for this class. Failure to perform to required standards will result in strong grade penalties and can cause failure of this course.

- Each student is permitted 3 absences during the semester without penalty. Students with more than 3 absences should consider dropping this course and retaking it at a time when the student can commit the proper attention to the course. After 5 unexcused absences, the student will be dropped from the course.
- Each unexcused absence after 3 will result in the final course grade being lowered by 1 full letter grade. Absences after the first 3 can be excused only if the first 3 absences are excused.

- Excused absences are defined as documented illness, serious illness, death in the immediate family or official UTEP related academic requirement. Court dates are unexcused absences. Discuss absence concerns immediately with the instructor.
- Coming to class late or leaving early is regarded and graded as being absent. All students are required to attend class on-time and to remain in the class the entire time. Entering class late and leaving early is disruptive to the learning environment.
- Coming to class unprepared or attending class and not working is regarded as absent.
- Information missed during an absence is the sole responsibility of the student.

Course Participation:

- Participation in all discussions, critiques and class days is required for this course.
- Development and execution of class projects must be done utilizing all class meetings. **Projects executed solely out of class will not be accepted.**
- Participation in the collaborative group environment of the studio is essential to the successful completion of this course.

Class Conduct:

- Sick Policy – If you are not feeling well, or if you are sick, then you should not come to this class under any circumstances. You should instead seek medical care, and/or recuperate at home. Email me or call me when you are able and let me know the circumstances, and I will help you to catch up in class when you are feeling better. If you are pregnant, or have other physical issues such as allergies to dust, respiratory issues, anything that I should be aware of, please inform me of this immediately, and we will work to make you safe and comfortable. If a family member is ill, and you need to care for that person, please email me or call and let me know what your situation is.

- Guests – Guests are not permitted at any time during class. Please tell your friends, family members, partners, that they may see you before or after class time. You are expected to remain in class at all times, and may not step-out to visit with guests during class. You will be held responsible for adhering to this policy, and I will give you one warning. After that, I will ask you to leave class and you will be counted absent for that class period.

- Children & Pets – Children and pets are not permitted at any time, ever, to be in the studios. The studios can be very dangerous places and constant supervision requires unfocused course work.

- Gifts – Gifts of any kind cannot be accepted. While the thought is appreciated, professionally speaking, it is not permissible.

- Cell phones and electronic devices – Please turn off your phones and electronic devices during class time. You will be asked to leave if your phone or other electronic device goes off during class, and be counted absent for that class period. **If you are expected to receive an urgent call, please talk to the instructor before class.**

- Music – Music is not allowed during any instruction, lecture or during critiques. **Students are not allowed to wear headphones during class** but light/upbeat music will be played at a low volume during work days if desired.

- Open Studio – The studio will be open outside of regular class hours for your general use at times posted within the first week of class. (*note: this is subject to change)

• Studio Safety – All safety procedures will be explained to you throughout the semester, and every consideration has been taken to create a safe environment for you to work in.

• Cleanliness – You are required to clean up your work area in the studio every day that you work in the studio. If you leave the studio, you must clean up. Please put all of your tools, materials, etc. away in your lockers, and sweep/wipe down tables and throw trash away once you are finished using the labs. If you have difficulty cleaning up after yourself, you will receive a special tutorial on how to clean up after class. Art Lockers are available for check-out through The DoART Office, #350A.

• Personal Safety – If you must work alone, late at night, please be sure to let someone know where you are, and please keep a cell phone with you. If you feel unsafe for any reason, you should call the UTEP police immediately (747-5611). Additionally, if you would like an escort to your car at night, please call the UTEP Police department, and they should accommodate your needs. Please inform me if there is a problem, and I will address it immediately with the proper authorities.

• Work Removal – Finished works must be removed by the date set by the instructor of this course. All works left in the studio after this date will be removed and disposed. Any tools and supplies left will be considered orphaned and will become the property of the department.

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Books (not required)

Principals of Form and Design by Wucius Wong (ISBN: 978-0471285526)

Making Art Form and Meaning by Terry Barrett (ISBN: 978-0072521788)

Supply List

This is a list of the materials needed to start the class.

- Sketchbook (no smaller than 8” X 11”)
- Pencils (Standard #2) & Eraser
- 18” metal ruler (**aluminum is not acceptable**)
- Square/Ruler (plastic is fine)
- Exacto-Knife &/or Utility Knife and blades
- Pink Pearl Eraser
- Acrylic Paints & other pigments or media of your choice as course develops
- Gesso
- Steel Rebar Tie Wire or any other 16 and/or 18 gauge wire (copper or brass *will work fine but are more expensive*) ****do not buy galvanized wire****
- Needle Nose Pliers with Wire Cutter
- Dust masks/ Goggles
- Poster Board -2 sheets

- Scissors
- Emery Boards/Sandpaper/Sanding Block (any one will do)
- Shoebox or other small container to carry your supplies
- Lightweight Spackle or Model Magic (Superlight Filler)

Optional but encouraged

- Leather gloves
- Metal Shears
- Wood Glue
- Drafting Tape
- Apron
- Rags

The following supplies to be provided by the department:

- Aluminum Wire
- Modeling Clay (oven bake)
- Carving Tools
- Aleene's Glue
- Elmer's X-treme Glue
- Mat Board (white; 2 full sheets approx. 30"x40")
- Masking Tape

The following list contains examples of supplies that may be used over the course of the semester depending upon assignment, personal taste, and individual ideas.

- String, Fiber, Various Wires, Cotton, Nylon, etc.
- Modeling Clay (air drying)
- Mat Board, Foam Core Board Plexiglass, etc.
- Swivel hooks (fishing supply), Cup hooks, Paper clips, etc.
- Dowel rods, Plexiglass rods, Metal rods, etc
- Marbles, Beads, Rocks, etc.
- Found Objects and other supplies not listed here but conceptually valid

Suppliers

- Union Bookstore
- Art Center (10% discount with student ID)
- Hobby Lobby (they regularly have coupons on-line)
- Michael's
- Home Depot
- Lowes

Locker Sign-Up: Art Department Office (Rm. 350)

**** Course Evaluation must be filled out on-line at the conclusion of this course****